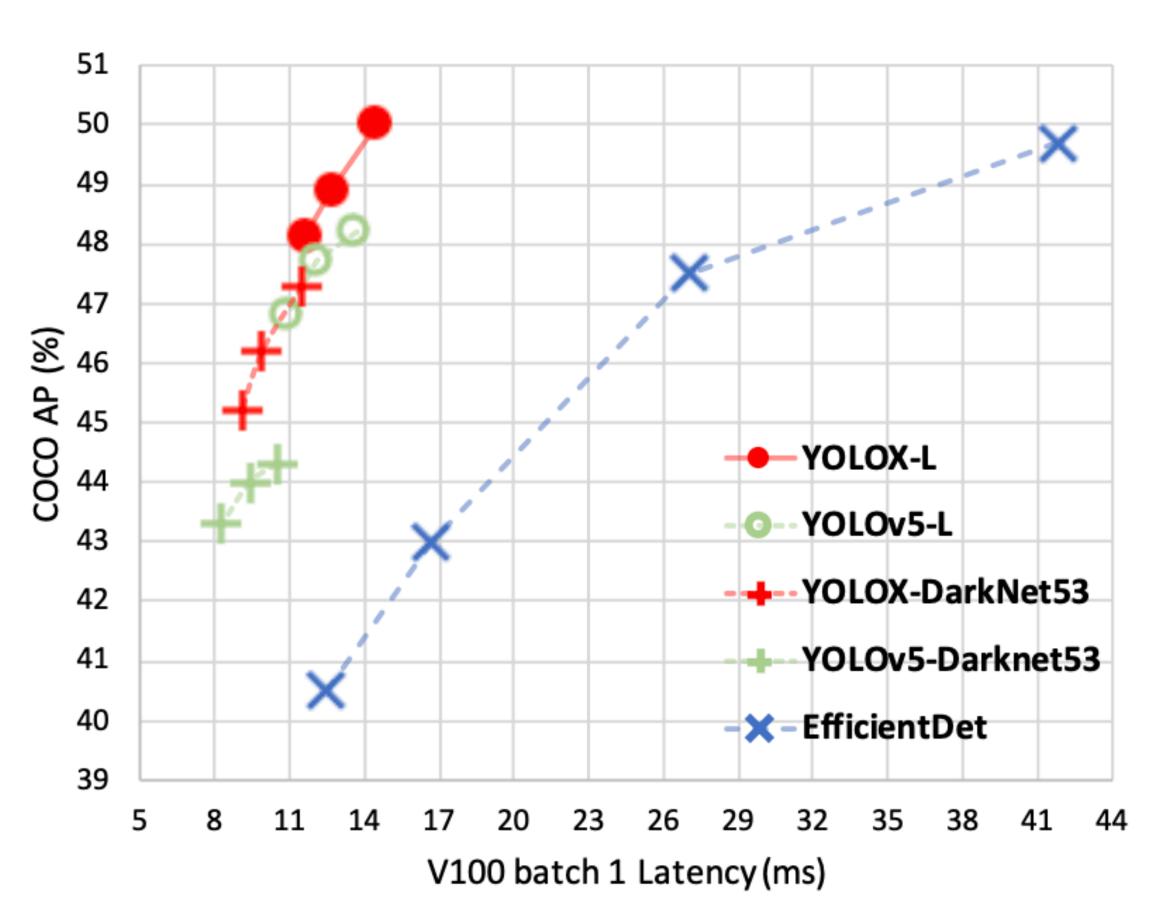
YOLOX Exceeding YOLO Series in 2021

Advanced Computer Vision Meetup

Performance



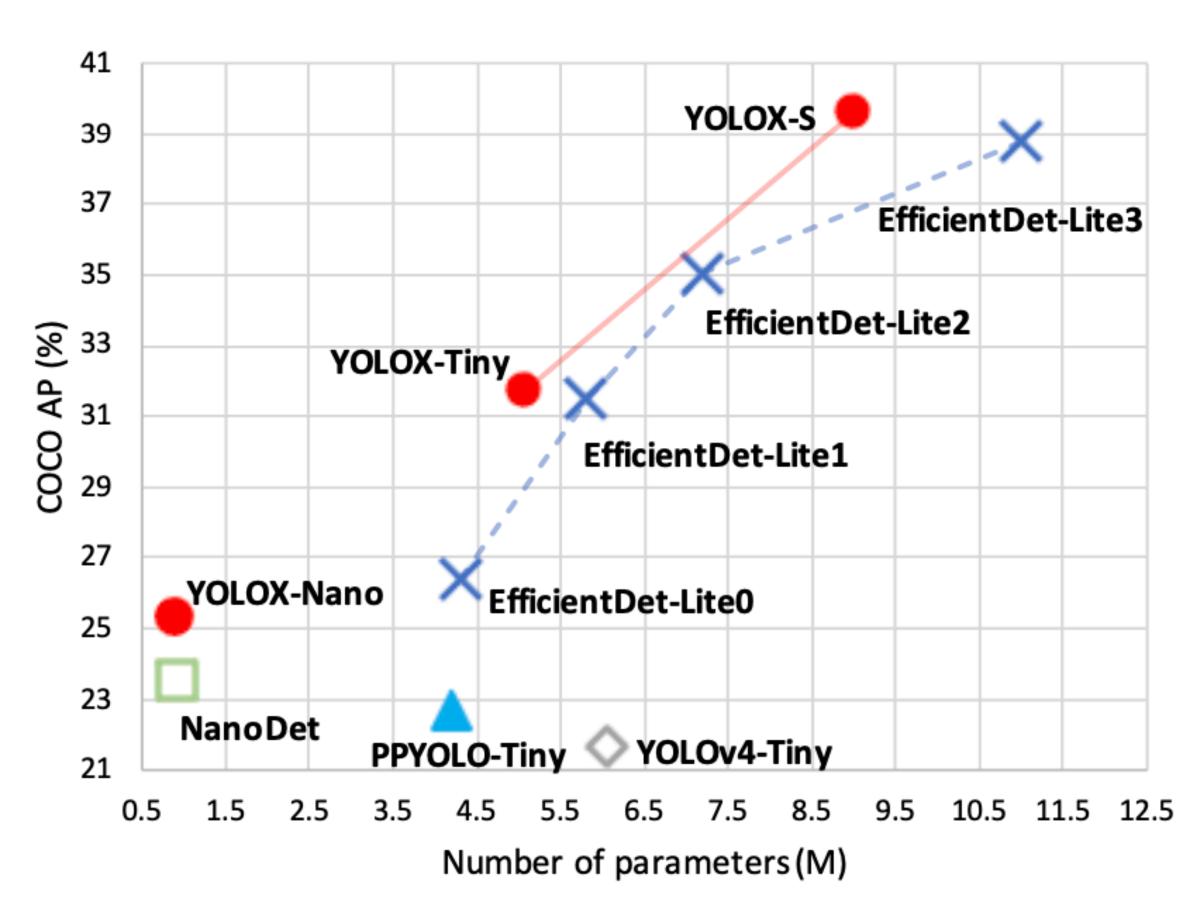
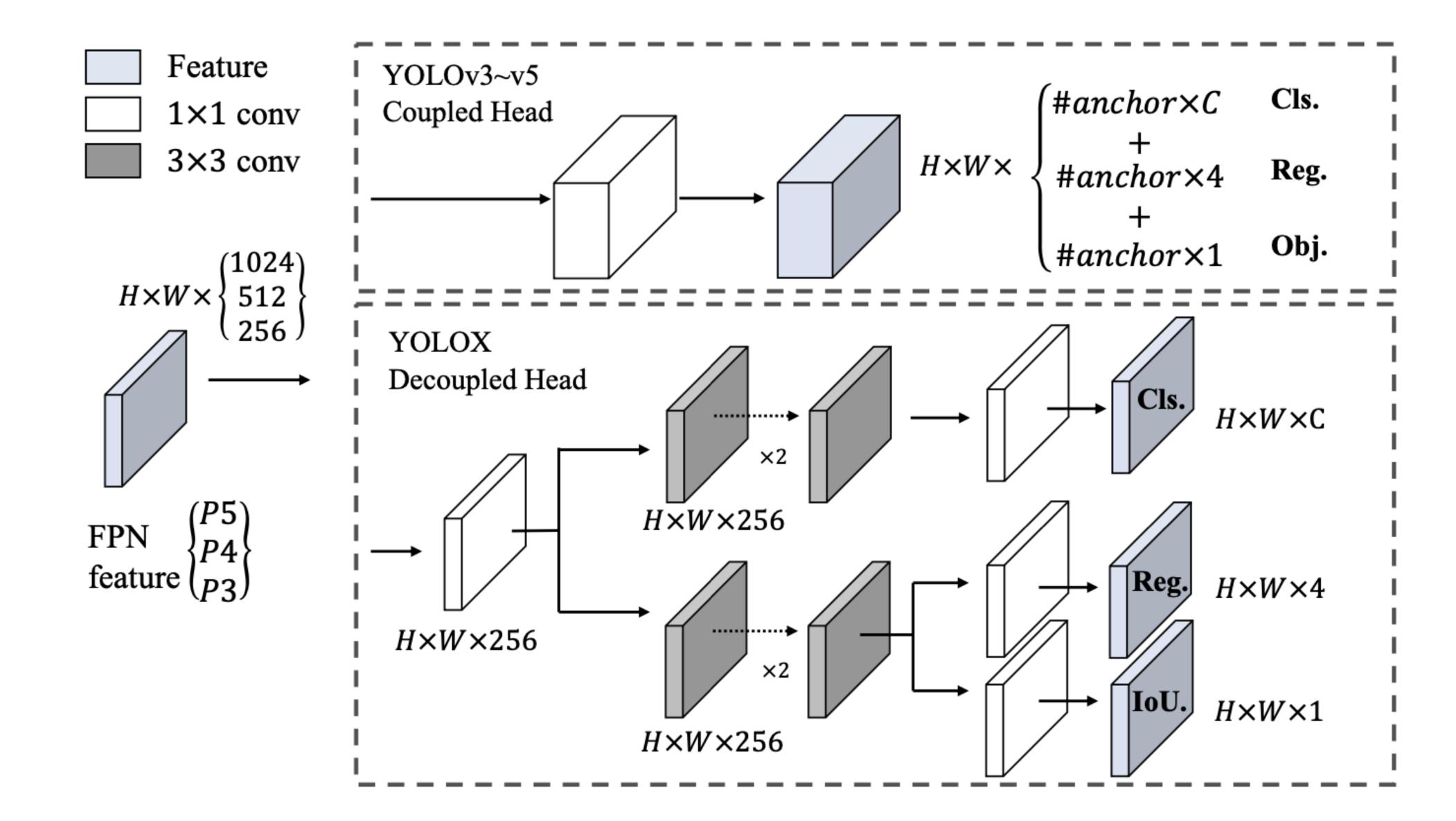


Figure 1: Speed-accuracy trade-off of accurate models (top) and Size-accuracy curve of lite models on mobile devices (bottom) for YOLOX and other state-of-the-art object detectors.

Arch



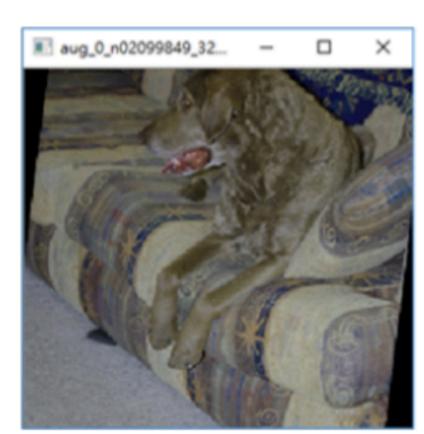
Improvements

- Strong data augmentation
- Decoupled heads
- End-to-end* (removing NMS)
- Anchor free
- Multiple positives
- Optimal Transport Assignment
- 3x3 Center sampling
- IoU on regression

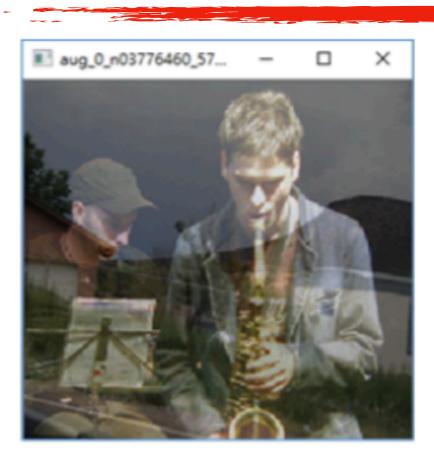
Strong data augmentation



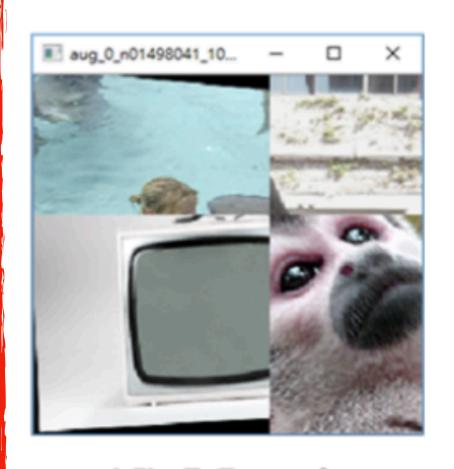




(a) Crop, Rotation, Flip, Hue, Saturation, Exposure, Aspect.



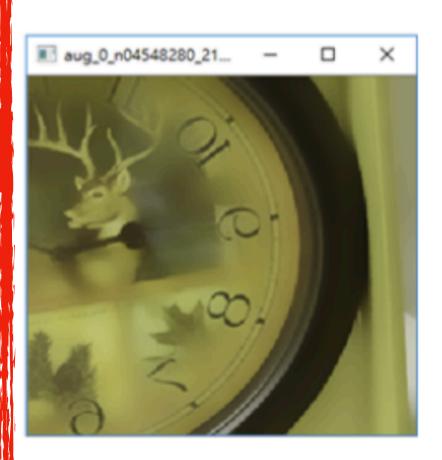
(b) MixUp



(d) Mosaic

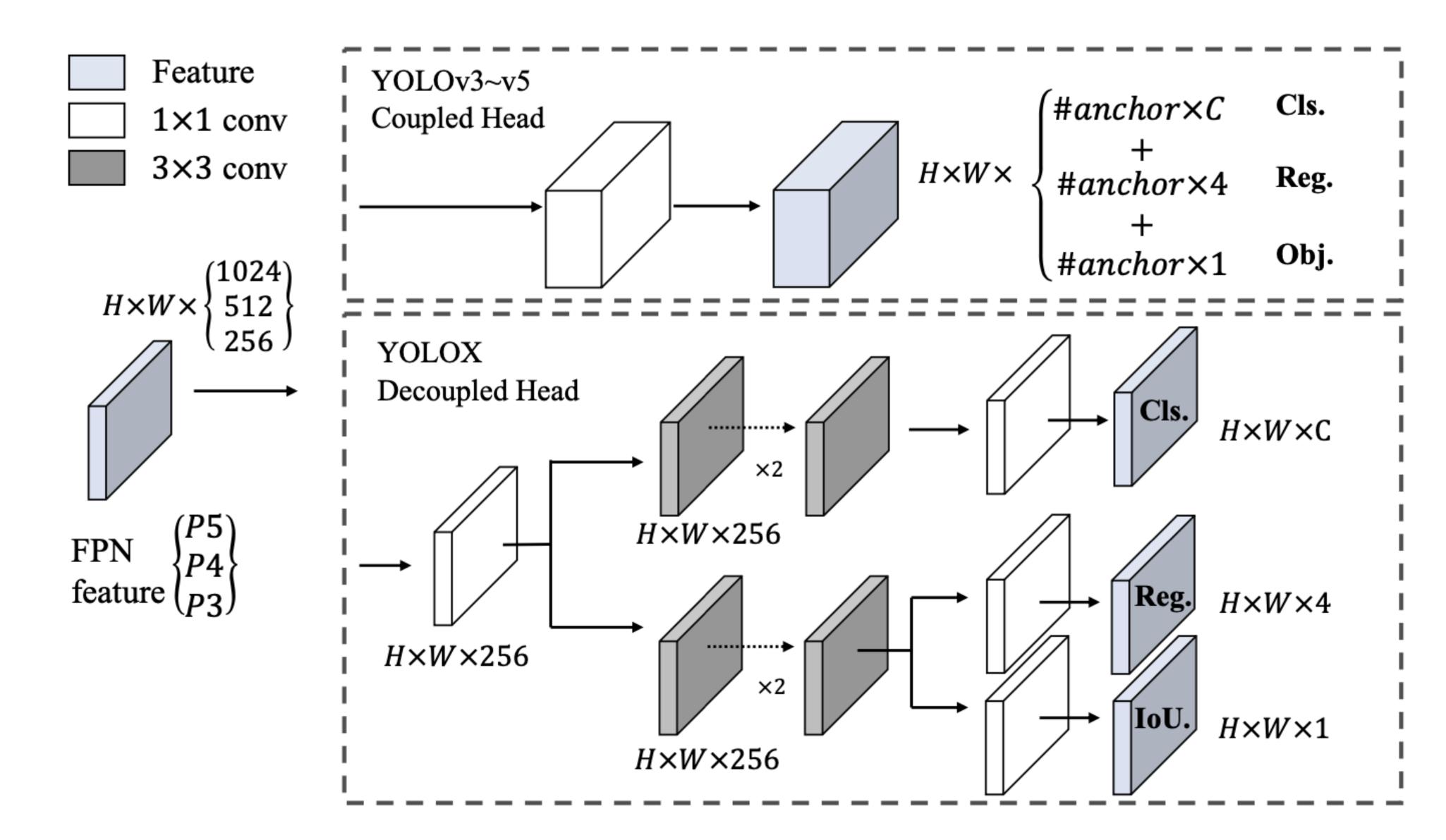


(c) CutMix



(e) Blur

Decoupled heads



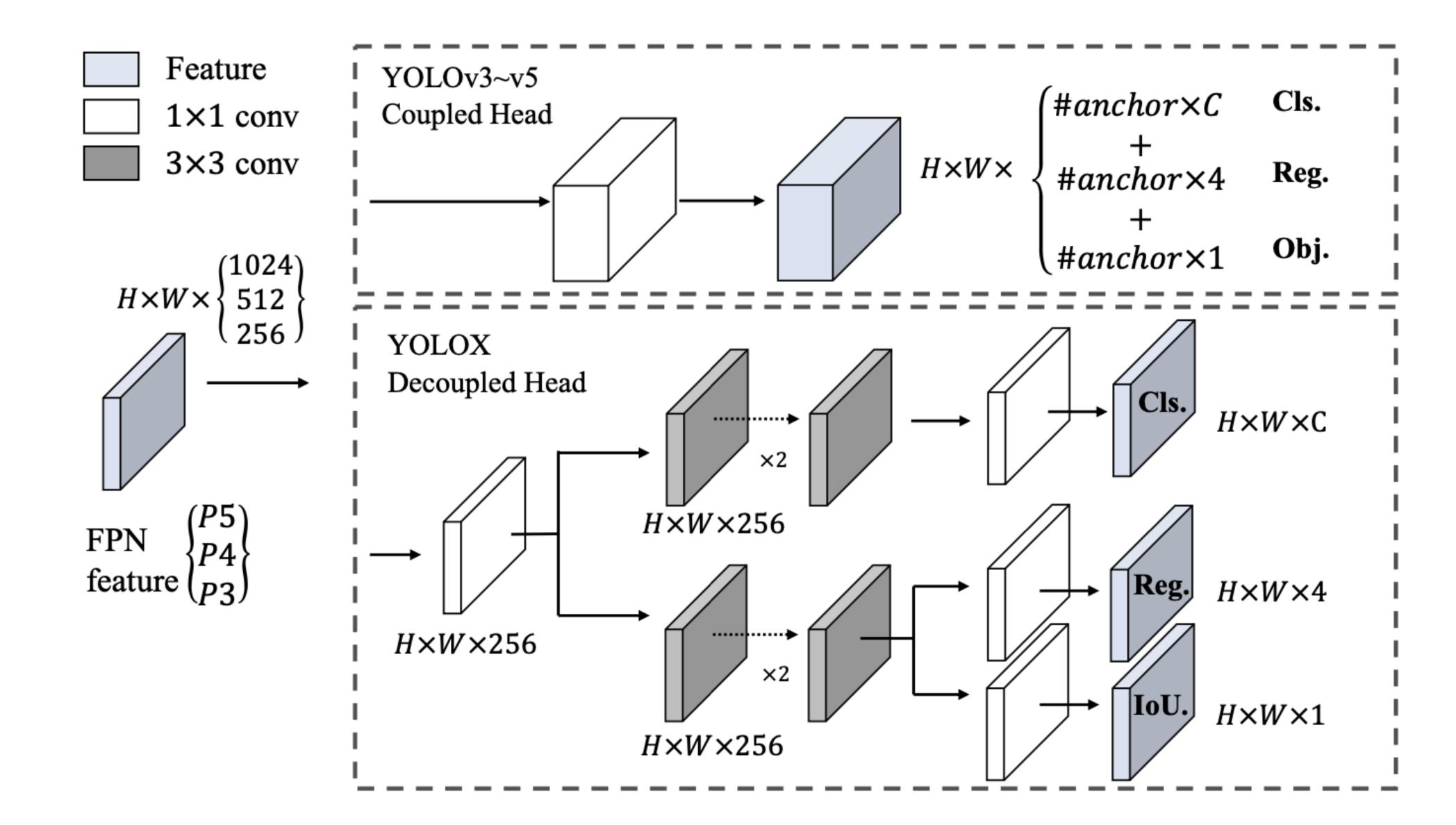
SimOTA

$$*c_{ij} = L_{ij}^{cls} + \lambda L_{ij}^{reg}, \qquad (1)$$

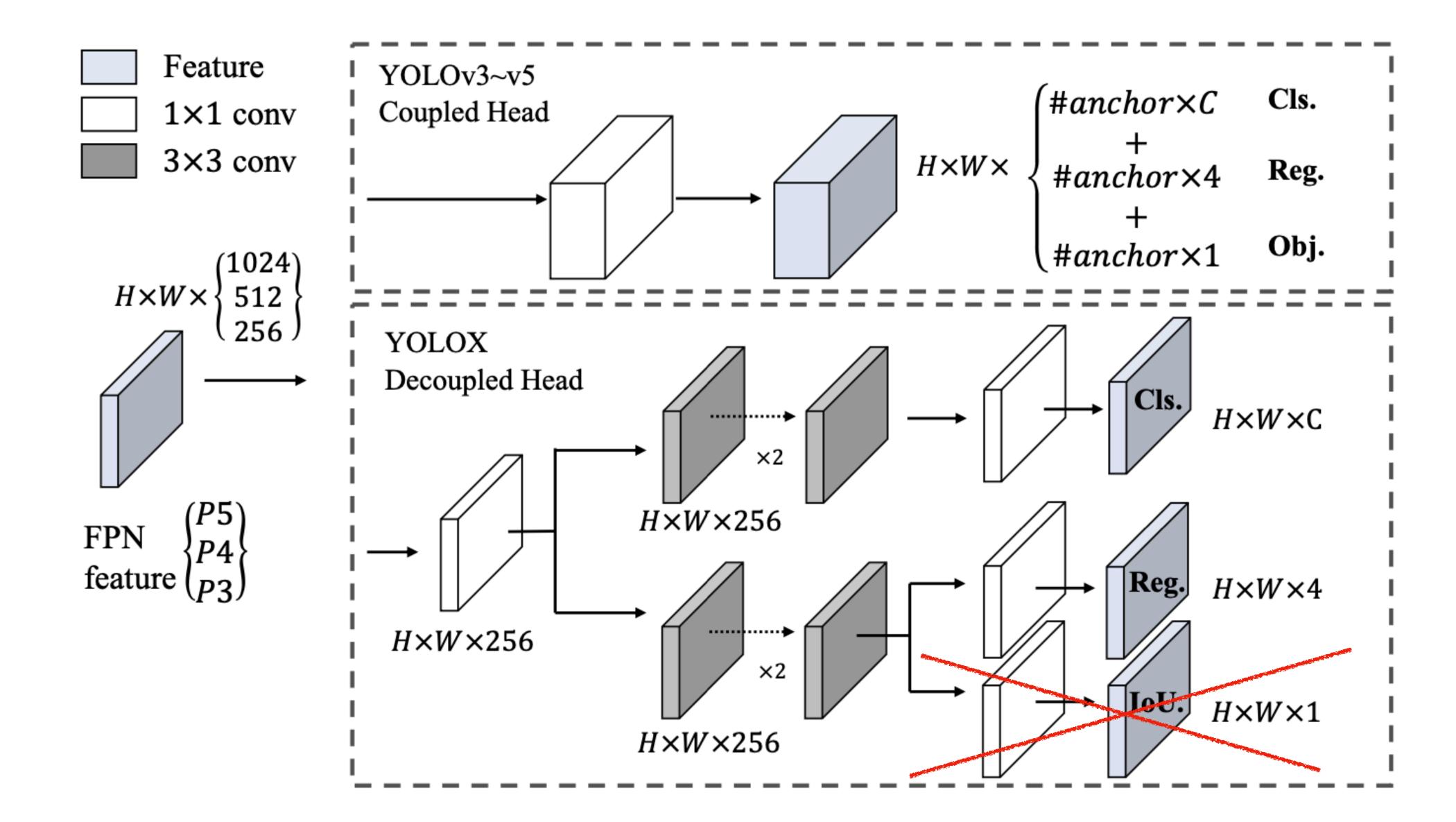
* 3x3 positive samples (center - sampling)

* Smallest area first

IoU Branch



IoU Branch



IoU Branch

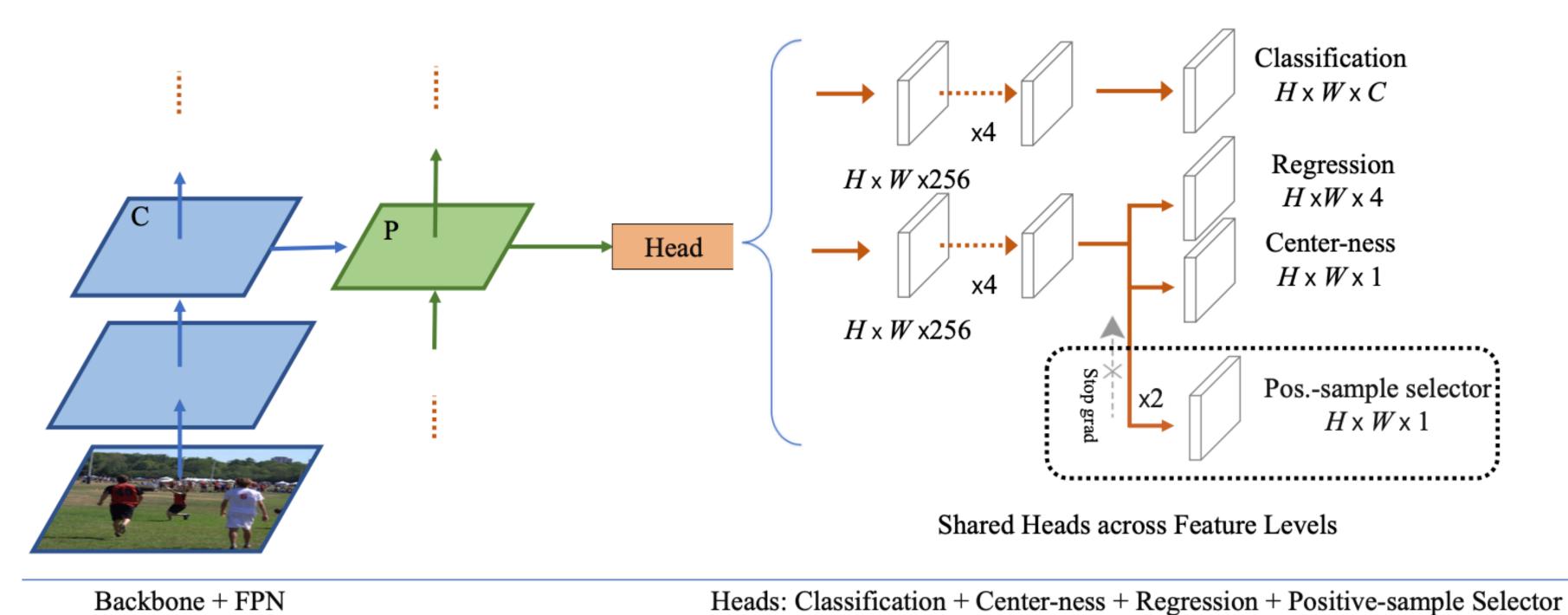


Joker316701882 commented on 16 Aug 2021

Member

Yes, YOLOX uses obj branch. For IoU branch, it is merged into cls branch. In the following code, the cls target is multiplied by preded ious.

End-to-End*



to 1. The proposed detector ECOS — which is NMS free and and to and trainable. Compared to the original ECOS d

Figure 1 – The proposed detector FCOS_{PSS}, which is NMS free and end-to-end trainable. Compared to the original FCOS detector, the only modification to the network is the introduction of the 'positive sample selector (PSS)' as shown in the dashed box. Because the PSS head consists of only two compact conv. layers, the computation overhead is negligible (\sim 8%). Here the 'Stop-grad' operation plays an important role in training (see details in the text §3.5).

End-to-End*

Loss contradiction contradiction

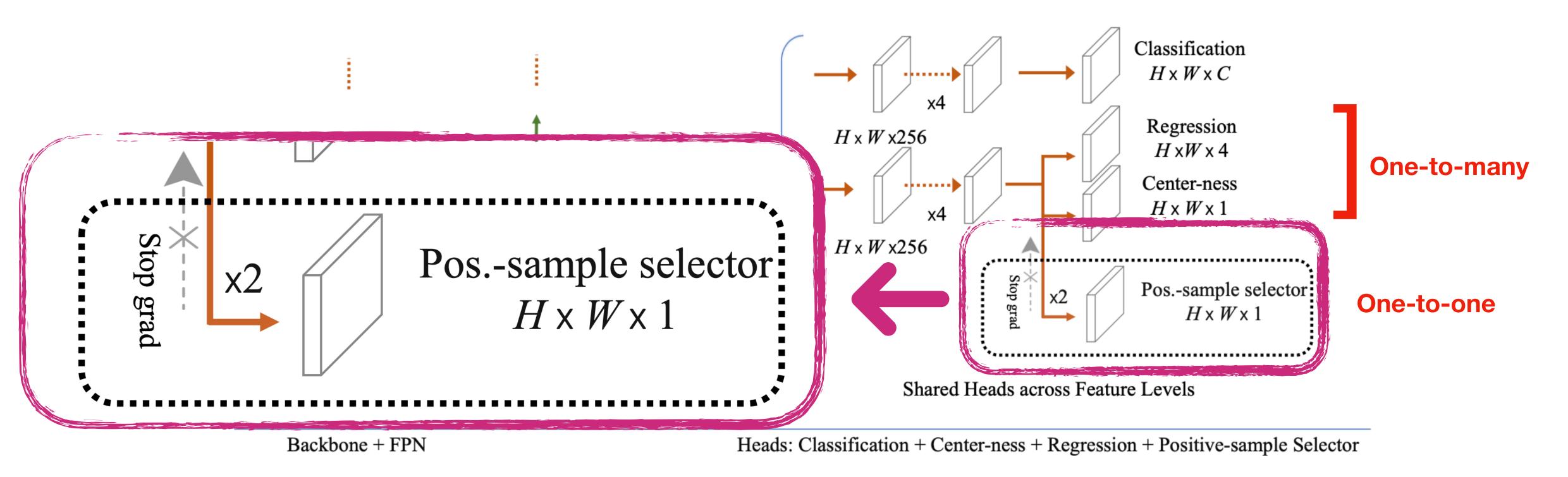


Figure 1 – The proposed detector FCOS_{PSS}, which is NMS free and end-to-end trainable. Compared to the original FCOS detector, the only modification to the network is the introduction of the 'positive sample selector (PSS)' as shown in the dashed box. Because the PSS head consists of only two compact conv. layers, the computation overhead is negligible (\sim 8%). Here the 'Stop-grad' operation plays an important role in training (see details in the text §3.5).

Centre-ness Branch

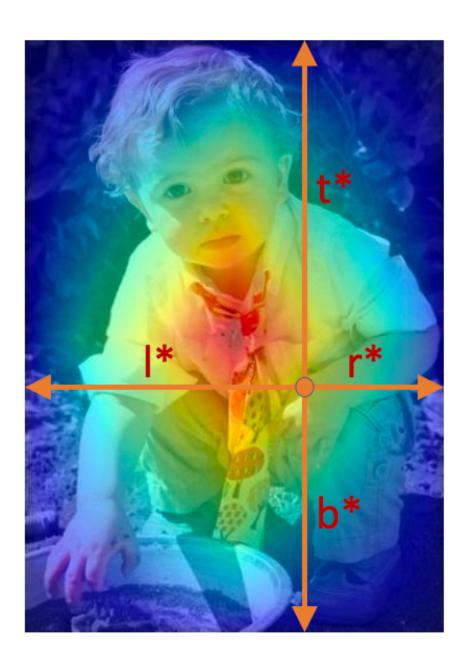


Figure 3 – Center-ness. Red, blue, and other colors denote 1, 0 and the values between them, respectively. Center-ness is computed by Eq. (3) and decays from 1 to 0 as the location deviates from the center of the object. When testing, the center-ness predicted by the network is multiplied with the classification score thus can down-weight the low-quality bounding boxes predicted by a location far from the center of an object.

Centre-ness Effect

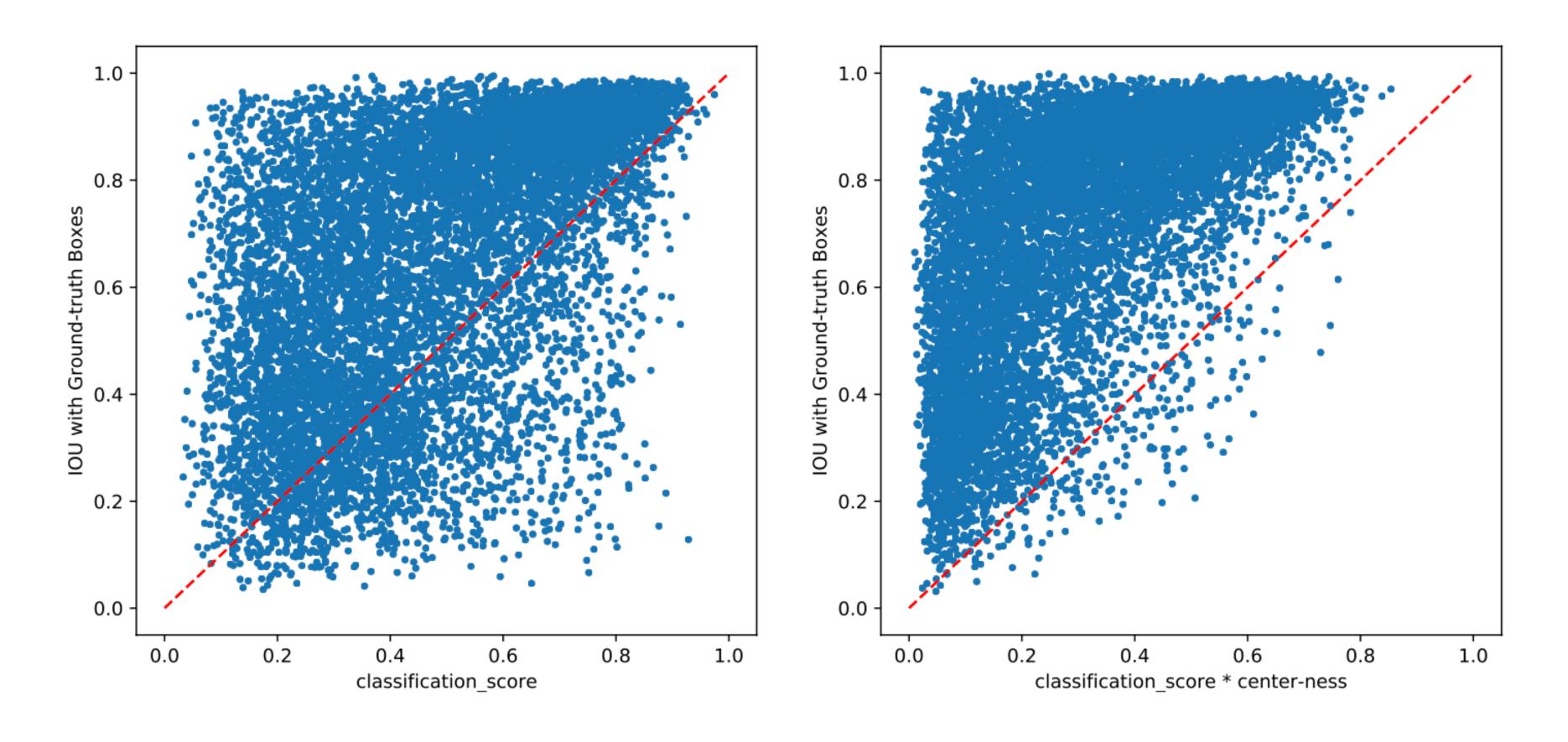


Figure 7 – Without (left) or with (right) the proposed center-ness. A point in the figure denotes a detected bounding box. The dashed line is the line y = x. As shown in the figure (right), after multiplying the classification scores with the center-ness scores, the low-quality boxes (under the line y = x) are pushed to the left side of the plot. It suggests that the scores of these boxes are reduced substantially.

FC0S

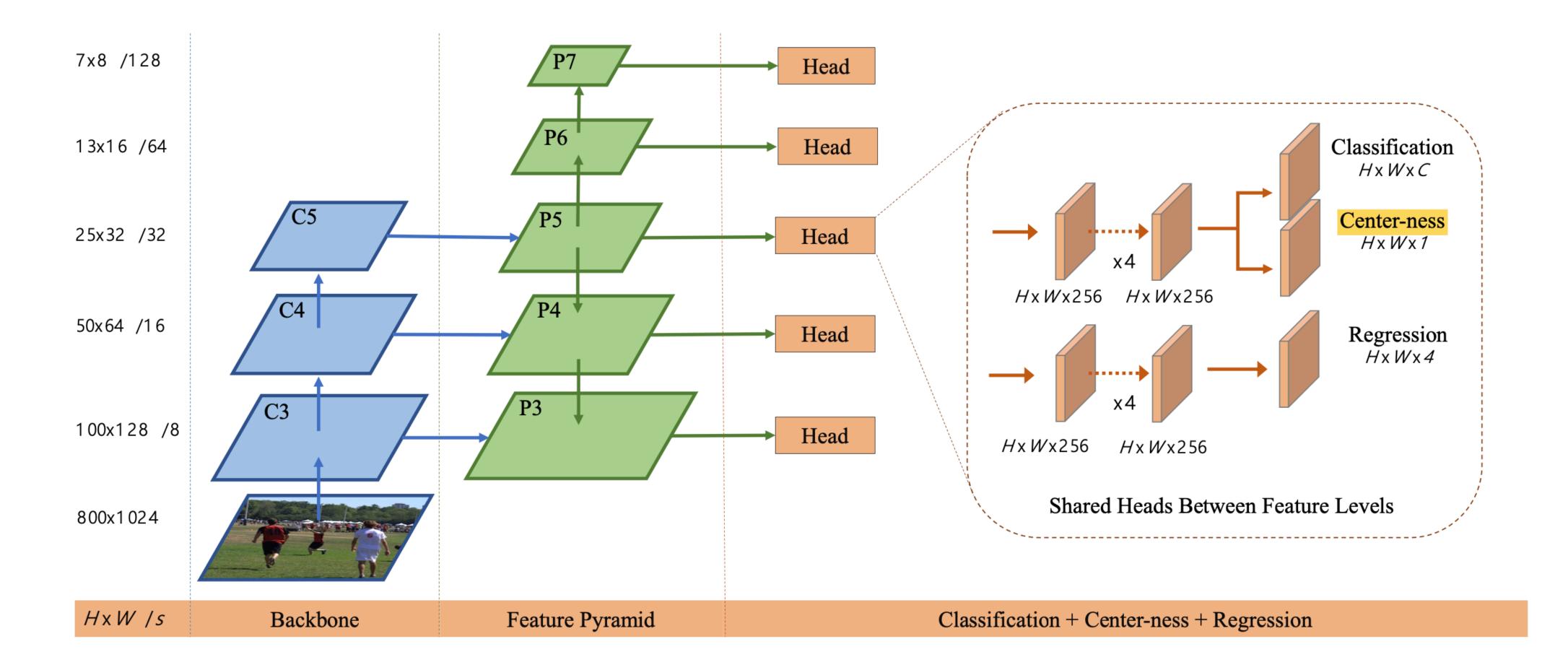
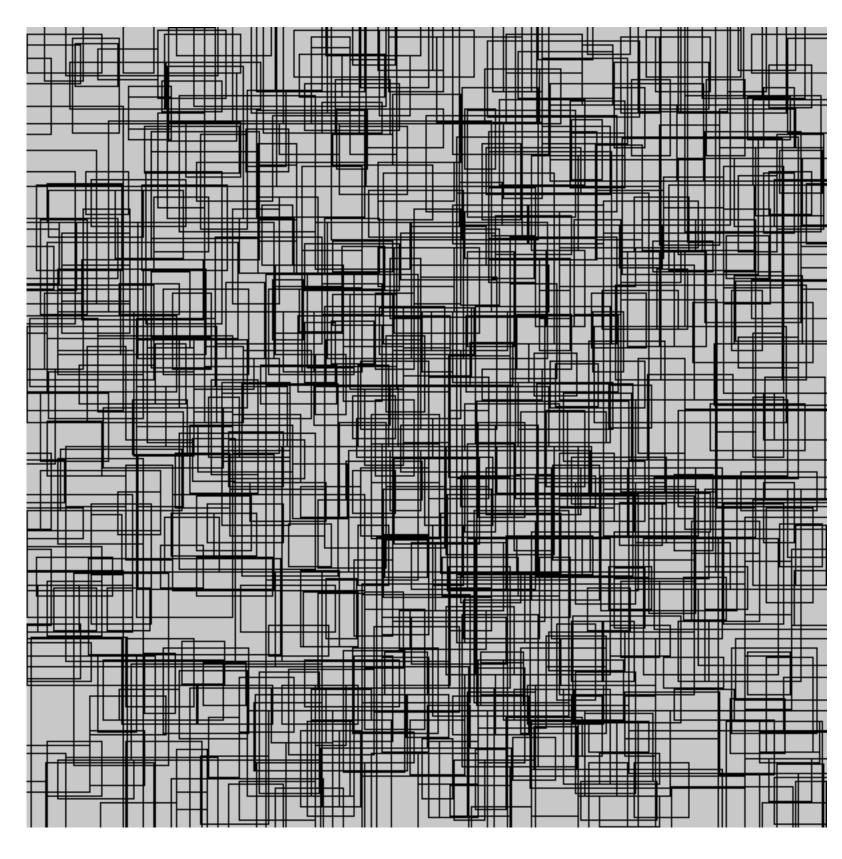


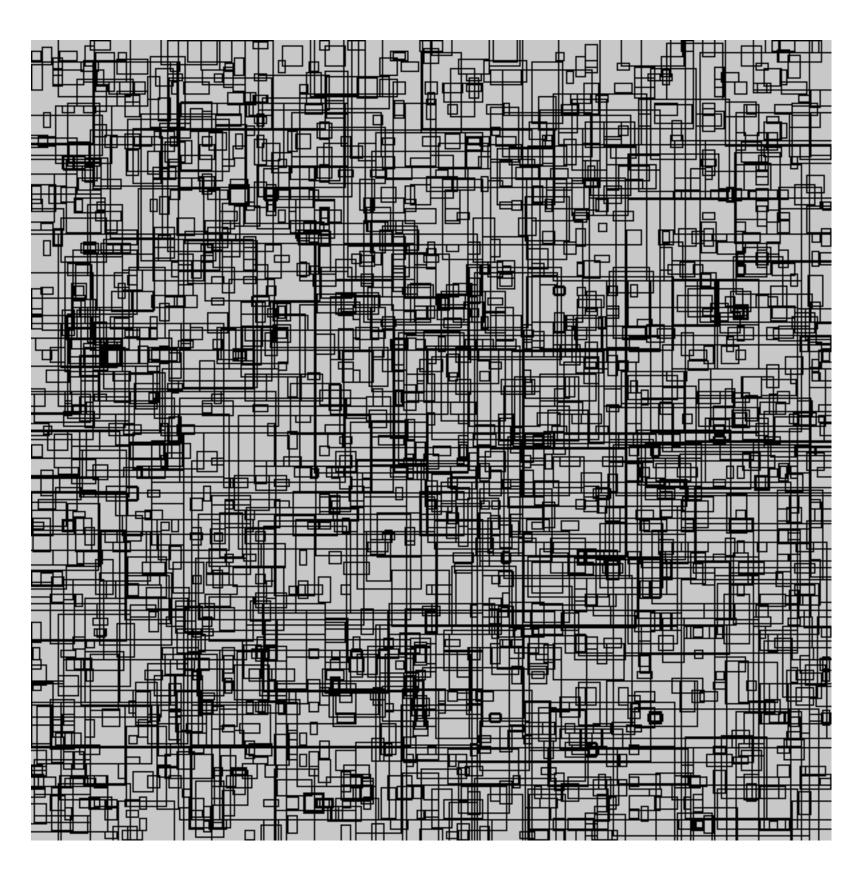
Figure 2 – The network architecture of FCOS, where C3, C4, and C5 denote the feature maps of the backbone network and P3 to P7 are the feature levels used for the final prediction. $H \times W$ is the height and width of feature maps. '/s' (s = 8, 16, ..., 128) is the down-sampling ratio of the feature maps at the level to the input image. As an example, all the numbers are computed with an 800×1024 input.

Anchor free

Anchors for RetinaNet (1% of total)



Normal objects



Smaller objects

Anchor free

Some issues with anchors

- Extra hyperparameters
- Specialised in the training data distribution
- Increases complexity of the model (number of params and arch)
- Issues with small objects

Anchor free

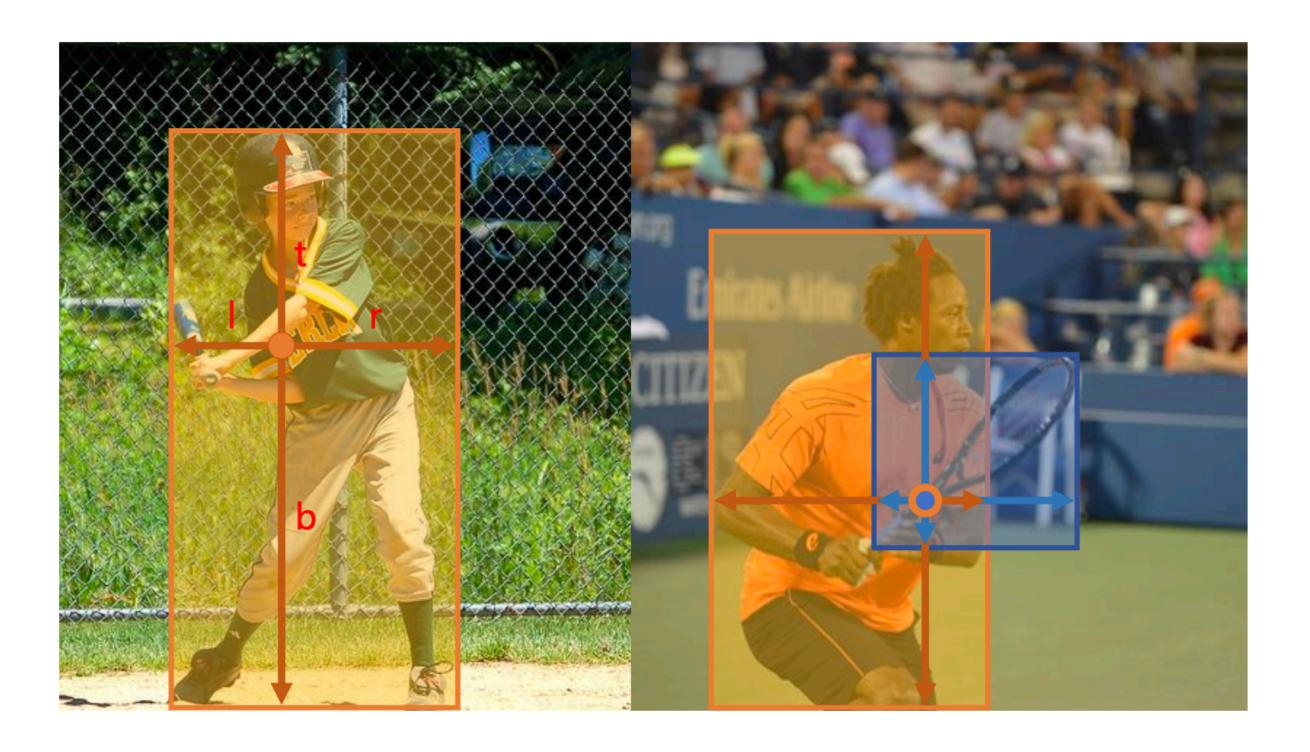


Figure 1 – As shown in the left image, FCOS works by predicting a 4D vector (l, t, r, b) encoding the location of a bounding box at each foreground pixel (supervised by ground-truth bounding box information during training). The right plot shows that when a location residing in multiple bounding boxes, it can be ambiguous in terms of which bounding box this location should regress.